# LIGN 170, Lecture 11

## A little more about errors

- Key aspect:
  - *un*intentional
- Not speech errors (for our purposes)
  - Malapropisms
  - (Ideo- or) Dialectal variation
  - Errors based on incomplete learning
    - L1 or L2

### Model of Speech Production

# Different segments of errors

- Feature-level
- Phoneme-level
- Syllable-level
- Word/Morpheme-level

• Production system must assemble speech in a way that allows for possible errors at each of these levels

# Morphological information

- Evidence: Floating morpheme errors
  - cow tracks track cows
- Evidence: Word errors that respect phonological / morphological rules:
  - a watched pot never boils
    - a potted watch never boils
- Notice that the morphemes are pronounced properly

# A Sketch

- Message-level
  - Deciding what to content to convey
- Formulating speech
  - Converting message into speech
    - Meaning
    - Form
- Speaking

### • Levelt's Model of Speech Production



#### Conceptualizer

- Generates an intention to communicate
- Message contains who did what to whom
- Input: knowledge, discourse model, language comprehension
- Selects sociolinguistic aspects (indirect requests *vs.* orders, etc.)
- Selects relevant information to be expressed
- Keeps track of what was said before
- Monitors speech for errors
- Output: preverbal message



### Issues for the conceptualizer

- 1. Deciding what information needs to be expressed
  - Neither over nor underinformative



- Must have some idea of hearer's state of mind
- 2. Deciding how to make reference to objects
  - The right amount of information for the job
  - Which properties to use?
- 3. Deciding what order information should go in

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• Speakers tend to provide a little more information than is strictly necessary when naming objects





- Why would they do this?
  - Theory 1: Easier for listeners to identify overspecified referents
  - Theory 2: Speakers contrast features of current object with last focus of discourse
    - "black diamond" "blue circle"

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• Principle of natural order:

Arrange information according to the natural ordering of its content

If one event happens before another, place the first event first • Principle of connectivity

Wherever possible, the next thing to be described should have a direct connection to the current thing



### • Taking perspective:

Speakers take a deictic (self-oriented) perspective when ordering information



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Speakers prefer to use background objects as reference for objects closer to self

Speakers prefer to use a larger object as reference for smaller



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### What do speakers monitor for?

- All the same levels that errors can be produced at, including:
  - Message/concept
    - Tell me, uh what- d'you need a hot sauce?

Probably started as "What do you need?" then realized that a binary question could work better

- Ambiguity of form
  - A speaker might recognize that something is ambiguous
  - ——[ Hey, why didn't you show up last week? Either of you two.
- Lexical error
- ——[Well, let me write it back –er, down, so that...

- Syntax and morphology:
- ——[What things are this kid is this kid going to say incorrectly?
- ——[Why it is why is it that nobody makes a decent toilet seat?
- Phonology/Sound-form error:
- A unut- unit from the yellow dot

- BUT- The monitor is imperfect
  - At best, around 50% of errors are caught
  - What kinds of errors get caught can be manipulated by context

\_\_\_\_ shad-bock --> bad shock

• When subject hooked up to electrodes and told mild shocks could be given

- Attention plays a role- when speakers are told to look for a particular kind of error, they find them more often
- Internal vs. external monitoring
  - Errors are often caught so quickly that it is clear that we have some sort of internal monitor that allows us to also check for errors before speech becomes audible.

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- Translates conceptual structure into linguistic structure
  - Two stages
- Input from conceptualizer
- Output is phonetic / articulatory plan

Stage 1: Grammatical encoding



- Lemmas accessed from the lexicon
  - Concept of word, including syntactic information
  - Activated when meaning matches part of preverbal message

Stage 1: Grammatical encoding



• Syntactic structure is built

- Lemmas assigned structure as they are activated
- Lemmas placed in left-most possible positions

Stage 1: Grammatical encoding



- Word exchange errors can happen when one lemma is accessed too quickly and placed too soon
  - the child gave the mother the cat
    - the child gave the cat the mother

### Syntactic Priming

#### The boy swung the bat.



### The lightning struck the church

### Syntactic Priming

The bat was swung by the boy.



The church was struck by the lightning.

Passive — Passive

Stage 2: Phonological encoding



- A phonetic plan for each part of the utterance is accessed from the lexicon
  - Lexeme: Lexicon's information about an item's internal composition morphology and phonology
- Morphological and phonological encoding happen here

Stage 2: Phonological encoding



- This is where morphological and all phonological errors can occur
  - Phonological information is assigned after morphological information
    - —[ milks a cow
      - [ milk a cows

/z/ not /s/







# Takes input from Formulator and translates it into overt speech



### **Dialogue: Speakers and hearers**

### Taking the hearer into account...

- To what degree does a speaker's language reflect the needs of his/her hearer?
- To what degree does a speaker's language reflect the speaker's own needs?

• Egocentric view: Much of what appears to be for the benefit of the hearer is actually caused by the speaker's need to be fluent.



- Speakers take into account social status, current pragmatic context, language abilities of the hearer
  - Examples:
    - Scientific register
    - Infant Directed Speech
    - I've got a boo-boo.

# Common ground

- What the speaker believes the listener knows about the world, prior discourse context
  - There is evidence that speakers use common ground in natural speech
    - BUT, under speed duress, common ground considerations go out the window

# Horton & Keysar (1996)

• Speakers had to describe an object to a hearer so that the hearer could correctly judge if they saw the same object

























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# Wrapping Up

- Levelt's Model of Speech production
  - How message is decided on
  - How utterance is formed
  - Monitoring our own speech
- Taking the hearer into account
  - Evidence for that speakers do in some cases, evidence that they may not in others